



# GUESS WHO?

## Instructions

For 2 Players

### OBJECT

Guess your opponent's Mystery Person before your opponent guesses yours.

### CONTENTS

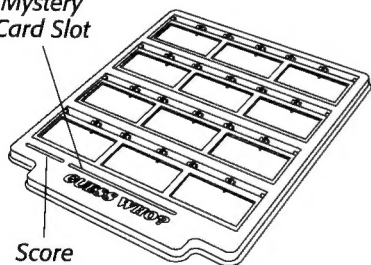
2 Plastic Gameboards, 48 Plastic Frames, 48 Face Cards, 24 Mystery Cards, 8 Rubber Feet, 2 Score Keepers

### ASSEMBLY

1. Peel the rubber feet off the pad and attach 4 feet to the bottom corners of each gameboard as shown in Figure 1.

FIGURE 1

Mystery Card Slot



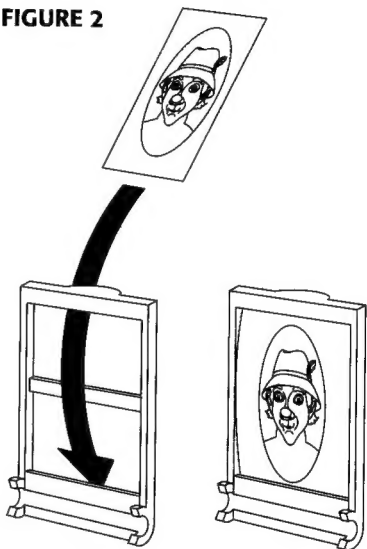
Score Keeper Slot



Rubber Foot

2. Gently detach all 48 Face cards from the sheet. Then fit each card into a frame as shown in Figure 2.

FIGURE 2

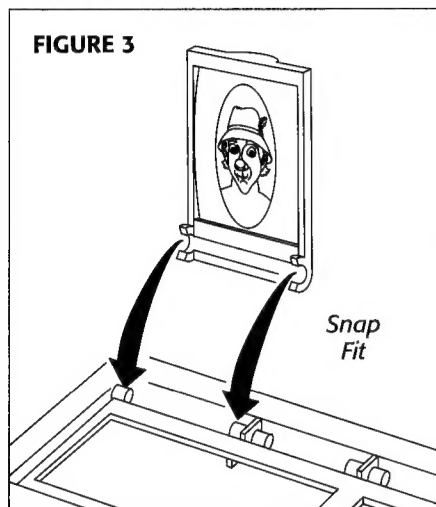


Slide card down in front of bar, and tuck into bottom edge.

Loaded frame looks like this.



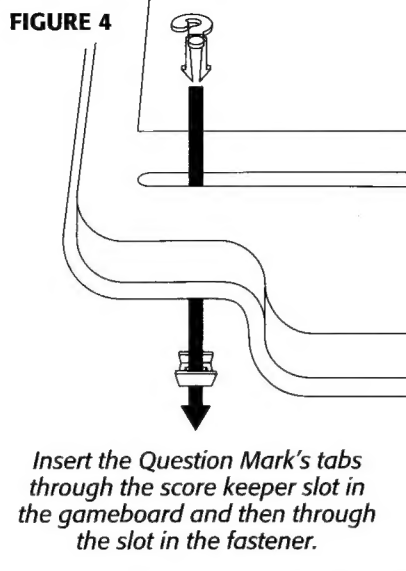
3. Attach the loaded frames to their matching-color gameboards as shown in Figure 3. It doesn't matter which gameboard positions the frames occupy. After loading each frame, flip it up and down to make sure that it fits properly.



4. Carefully remove the two score keepers from the runner and attach them to the gameboards as shown in Figure 4. Discard the runner. Use the score keepers for *Championship Play* only. (See page 4.)



FIGURE 4



## SETUP

### SET UP YOUR GAMEBOARD:

Each player chooses a gameboard. Place your gameboard on a flat surface with the Mystery card slot nearest you. Flip all of your frames upright by tipping your gameboard away from you; then set your gameboard flat again. Your opponent does the same.

### DRAW YOUR MYSTERY CARD:

Shuffle the Mystery cards. Choose one card at random and fit it into your Mystery card slot so that your Mystery Person faces you. Your opponent does the same. Then place all unused Mystery cards out of play. Don't let your opponent see the Mystery Person on your card!

## GAMEPLAY

**YOUR OBJECT:** Your object is to guess the Mystery Person on your opponent's card by asking one question per turn, and eliminating any gameboard faces that don't fit the Mystery Person's description.

### THE GAMEBOARD FACES:

Notice the differences among the 24 faces on your gameboard. Hair and eye colors are different; some faces have rosy cheeks, beards, mustaches, or big noses; some are wearing hats or glasses. As you play, you'll notice several other differences among the gameboard faces.

**YOUR TURN:** The younger player always goes first. On your turn, you may *either* ask a question, *or* guess who the Mystery Person is. But don't use your turn to guess the Mystery Person until you're ready! If your guess is wrong, you'll lose the game!

Rules for asking questions and guessing the Mystery Person are explained below.

**ASKING QUESTIONS:** Until you're ready to guess who the Mystery Person is, ask your

opponent *one* question per turn. Each question must have either a "yes" or a "no" answer. For example, you may ask: "Does your person have white hair?" Your opponent must then answer either "yes" or "no."

After your opponent answers, you may be able to eliminate one or more gameboard faces. For example, if the Mystery Person has white hair, flip down all the faces that have black, brown, red and yellow hair. This leaves only the white-haired people as the possible Mystery Person.

After you ask a question (and flip down any faces you can), your turn is over.

### GUESSING THE MYSTERY PERSON:

When you're ready to guess who the Mystery Person is, make your guess on your turn, *instead* of asking a question.

To guess the Mystery Person, say (for example), "The Mystery Person is Paul." Your opponent must then tell you whether or not your guess is correct. If your guess is right, you win the game! If it's wrong, you lose!

## HOW TO WIN

Players alternate turns asking questions until one player makes a guess. If you guess correctly — or your opponent guesses *incorrectly* — you win the game!



## CHALLENGE GAME

For an extra challenge, both players draw *two* Mystery cards, and place them side-by-side in their Mystery card slots. Your object is to guess who *both* of your opponent's Mystery People are!

You must say "both" or "either" when asking questions about the Mystery People. For example, you may ask, "Do both of your people wear glasses?" or, "Does either of your people have black hair?" Be very careful when eliminating gameboard faces — and remember which questions you've asked!

For example, you ask: "Does either of your people have a beard?" Your opponent answers "Yes." You cannot flip down any faces because although *one* Mystery Person *definitely* has a beard, the other one may not!

To guess the Mystery People correctly, you must guess who both of them are on the same turn.

## CHAMPIONSHIP PLAY

If you wish to play a series of games, slide the score keeper up one point for every game you win. The first player to win five games is the Champion!

## REPLACEMENT PARTS

- Replacement set of 48 plastic frames: \$3 per set
- Replacement set of Face cards: \$2 per set
- Replacement set of Mystery cards: \$2 per set

Specify item(s) wanted and send your request to the address below. Be sure to include your name and address along with a check or money order made payable to Milton Bradley Company. Please do not send cash. Allow 2 - 4 weeks for processing and delivery. Prices include shipping and handling.

Milton Bradley Company  
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## WARNING:

CHOKING HAZARD—Small parts.  
Not for children under 3 years.

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